

# Learning Theory and Model Selection

Weinan Zhang

Shanghai Jiao Tong University

<http://wnzhang.net>

<http://wnzhang.net/teaching/cs420/index.html>

# Content

- Learning Theory
  - Bias-Variance Decomposition
  - Finite Hypothesis Space ERM Bound
  - Infinite Hypothesis Space ERM Bound
  - VC Dimension
- Model Selection
  - Cross Validation
  - Feature Selection
  - Occam's Razor for Bayesian Model Selection

# Learning Theory

- Theorems that characterize classes of learning problems or specific algorithms in terms of **computational complexity** or **sample complexity**
  - i.e. the number of training examples necessary or sufficient to learn hypotheses of a given accuracy

$$\epsilon(d, N, \delta) = \sqrt{\frac{1}{2N} \left( \log d + \log \frac{1}{\delta} \right)}$$

The diagram illustrates the components of the sample complexity formula. Four blue arrows point upwards from labels to variables in the formula:

- An arrow points from "Error" to  $\epsilon$ .
- An arrow points from "#. Training samples" to  $N$ .
- An arrow points from "Hypothesis space" to  $d$ .
- An arrow points from "Probability of correctness" to  $\delta$ .

# Learning Theory

- Complexity of a learning problem depends on:
  - Size or expressiveness of the hypothesis space
  - Accuracy to which target concept must be approximated
  - Probability with which the learner must produce a successful hypothesis
  - Manner in which training examples are presented, e.g. randomly or by query to an oracle

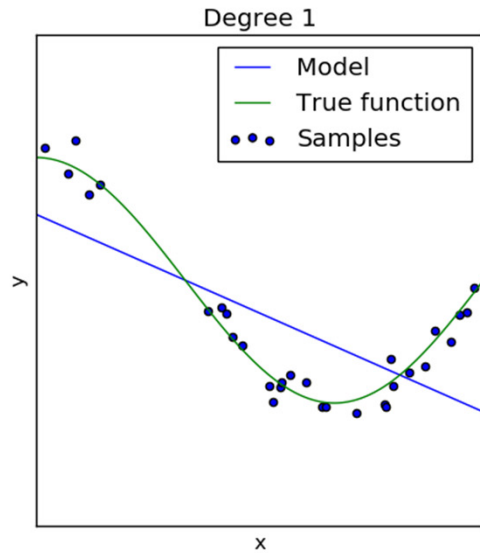
$$\epsilon(d, N, \delta) = \sqrt{\frac{1}{2N} \left( \log d + \log \frac{1}{\delta} \right)}$$

The diagram illustrates the components of the error bound formula. Four blue arrows point upwards from labels to specific parts of the formula:  $\epsilon$ ,  $N$ ,  $d$ , and  $\delta$ .

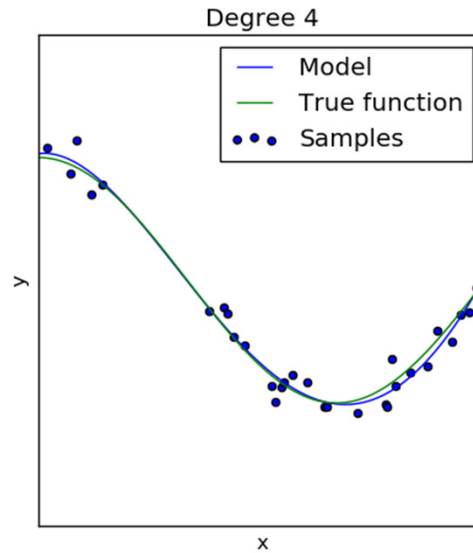
Error	#. Training samples	Hypothesis space	Probability of correctness
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# Model Selection

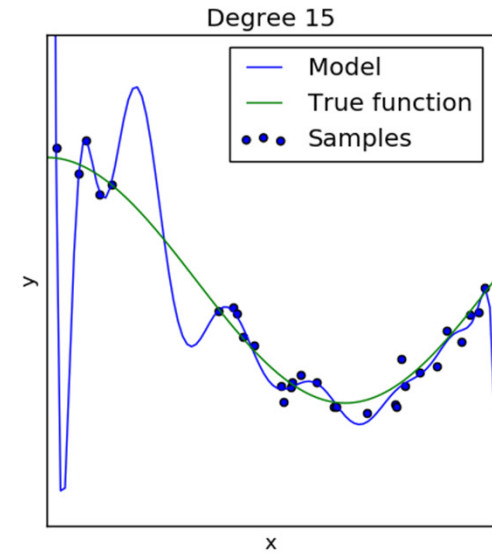
- Which model is the best?



Linear model: underfitting



4<sup>th</sup>-order model: well fitting



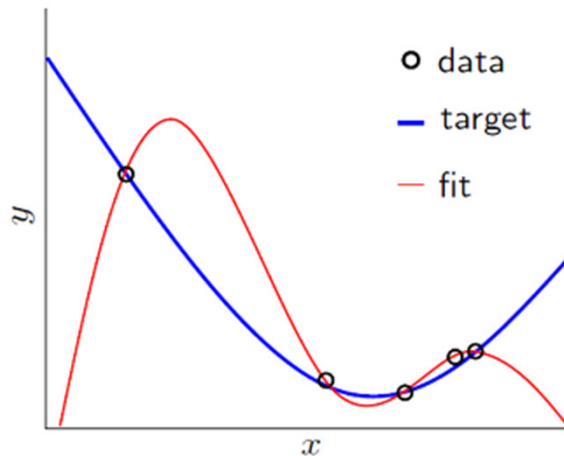
15<sup>th</sup>-order model: overfitting

- Underfitting occurs when a statistical model or machine learning algorithm cannot capture the underlying trend of the data.
- Overfitting occurs when a statistical model describes random error or noise instead of the underlying relationship

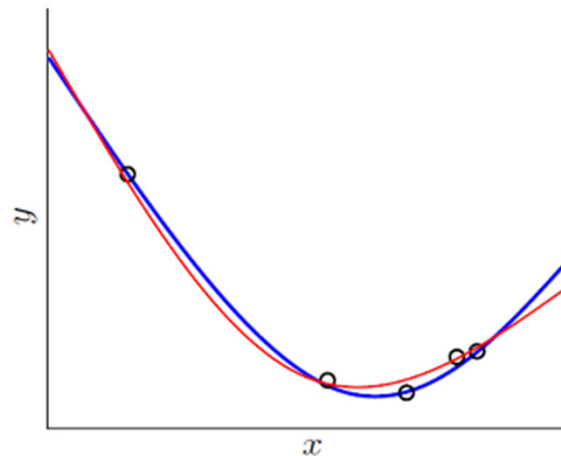
# Regularization

- Add a penalty term of the parameters to prevent the model from overfitting the data

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f_{\theta}(x_i)) + \lambda \Omega(\theta)$$



(a) without regularization



(b) with regularization

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# Bias Variance Decomposition



# Bias-Variance Decomposition

- Bias-Variance Decomposition
  - Assume  $Y = f(X) + \epsilon$  where  $\epsilon \sim \mathcal{N}(0, \sigma_\epsilon^2)$
  - Then the expected prediction error at an input point  $x_0$

$$\begin{aligned}\text{Err}(x_0) &= \mathbb{E}[(Y - \hat{f}(X))^2 | X = x_0] \\&= \mathbb{E}[(\epsilon + f(x_0) - \hat{f}(x_0))^2] \\&= \mathbb{E}[\epsilon^2] + \underbrace{\mathbb{E}[2\epsilon(f(x_0) - \hat{f}(x_0))]}_{=0} + \mathbb{E}[(f(x_0) - \hat{f}(x_0))^2] \\&= \sigma_\epsilon^2 + \mathbb{E}[(f(x_0) - \mathbb{E}[\hat{f}(x_0)] + \mathbb{E}[\hat{f}(x_0)] - \hat{f}(x_0))^2] \\&= \sigma_\epsilon^2 + \mathbb{E}[(f(x_0) - \mathbb{E}[\hat{f}(x_0)])^2] + \mathbb{E}[(\mathbb{E}[\hat{f}(x_0)] - \hat{f}(x_0))^2] \\&\quad - 2\mathbb{E}[(f(x_0) - \mathbb{E}[\hat{f}(x_0)])(\mathbb{E}[\hat{f}(x_0)] - \hat{f}(x_0))] \\&= \sigma_\epsilon^2 + \mathbb{E}[(f(x_0) - \mathbb{E}[\hat{f}(x_0)])^2] + \mathbb{E}[(\mathbb{E}[\hat{f}(x_0)] - \hat{f}(x_0))^2] \\&\quad - 2 \underbrace{(f(x_0)\mathbb{E}[\hat{f}(x_0)] - f(x_0)\mathbb{E}[\hat{f}(x_0)] - \mathbb{E}[\hat{f}(x_0)]^2 + \mathbb{E}[\hat{f}(x_0)]^2)}_{=0} \\&= \sigma_\epsilon^2 + (\mathbb{E}[\hat{f}(x_0)] - f(x_0))^2 + \mathbb{E}[(\hat{f}(x_0) - \mathbb{E}[\hat{f}(x_0)])^2] \\&= \sigma_\epsilon^2 + \text{Bias}^2(\hat{f}(x_0)) + \text{Var}(\hat{f}(x_0))\end{aligned}$$

The expectation ranges over different choices of the training set all sampled from the same joint distribution  $p(X, Y)$

# Bias-Variance Decomposition

- Bias-Variance Decomposition
  - Assume  $Y = f(X) + \epsilon$  where  $\epsilon \sim \mathcal{N}(0, \sigma_\epsilon^2)$
  - Then the expected prediction error at an input point  $x_0$

$$\begin{aligned}\text{Err}(x_0) &= \sigma_\epsilon^2 + (\mathbb{E}[\hat{f}(x_0)] - f(x_0))^2 + \mathbb{E}[(\hat{f}(x_0) - \mathbb{E}[\hat{f}(x_0)])^2] \\ &= \sigma_\epsilon^2 + \text{Bias}^2(\hat{f}(x_0)) + \text{Var}(\hat{f}(x_0))\end{aligned}$$

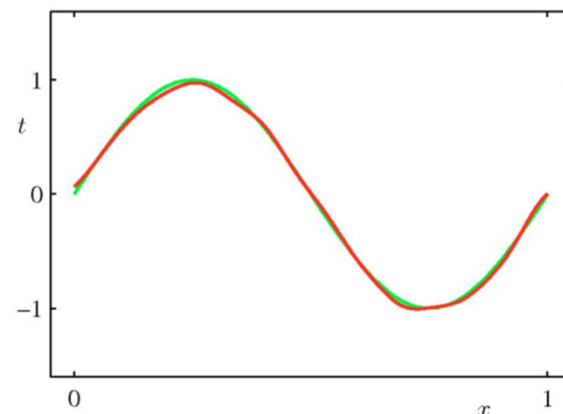
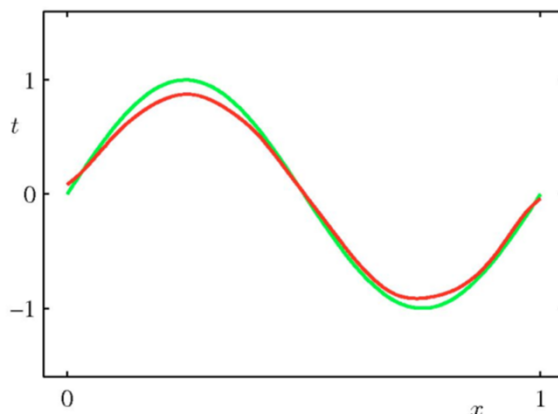
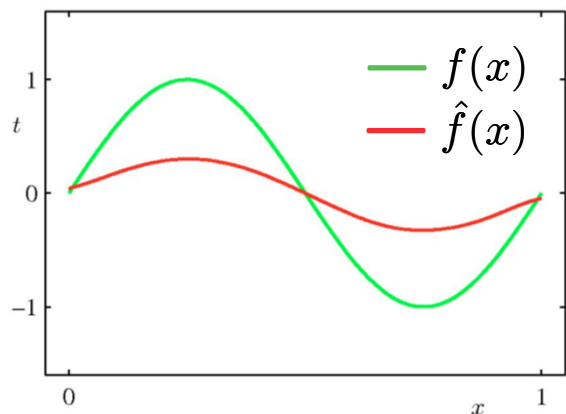
Observation  
noise  
(Irreducible  
error)

How far  
away the  
expected  
prediction is  
from the  
truth

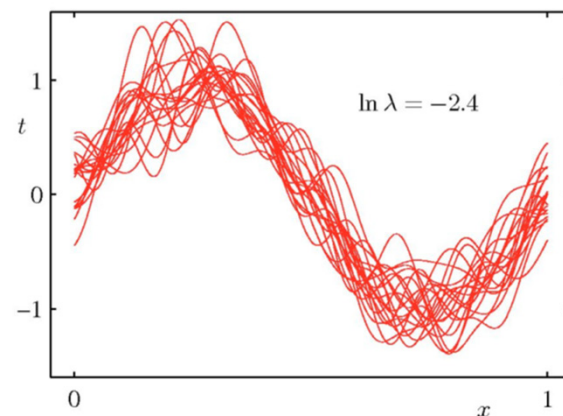
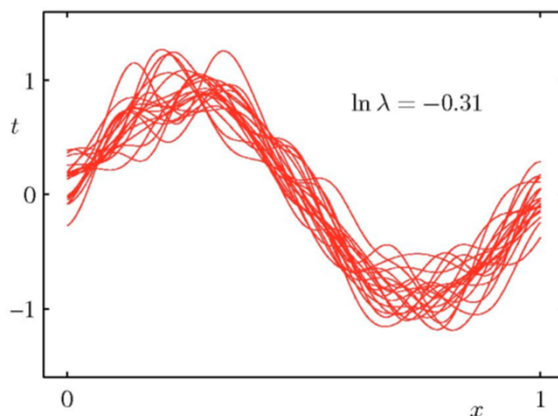
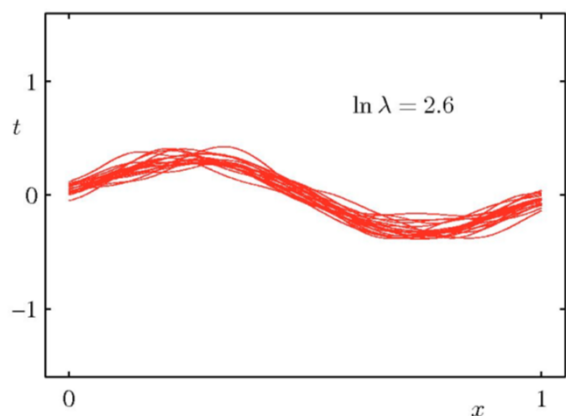
How uncertain  
the prediction is  
(given different  
training settings  
e.g. data and  
initialization)

# Illustration of Bias-Variance

High ← Bias → Low

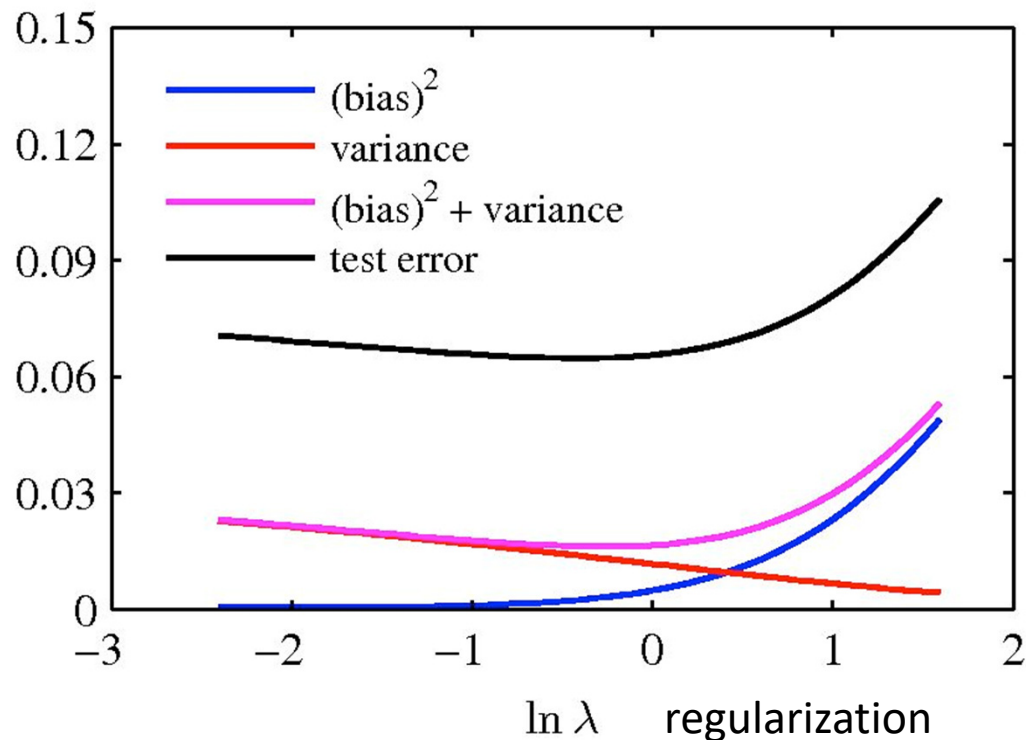


High ← Regularization → Low



Low ← Variance → High

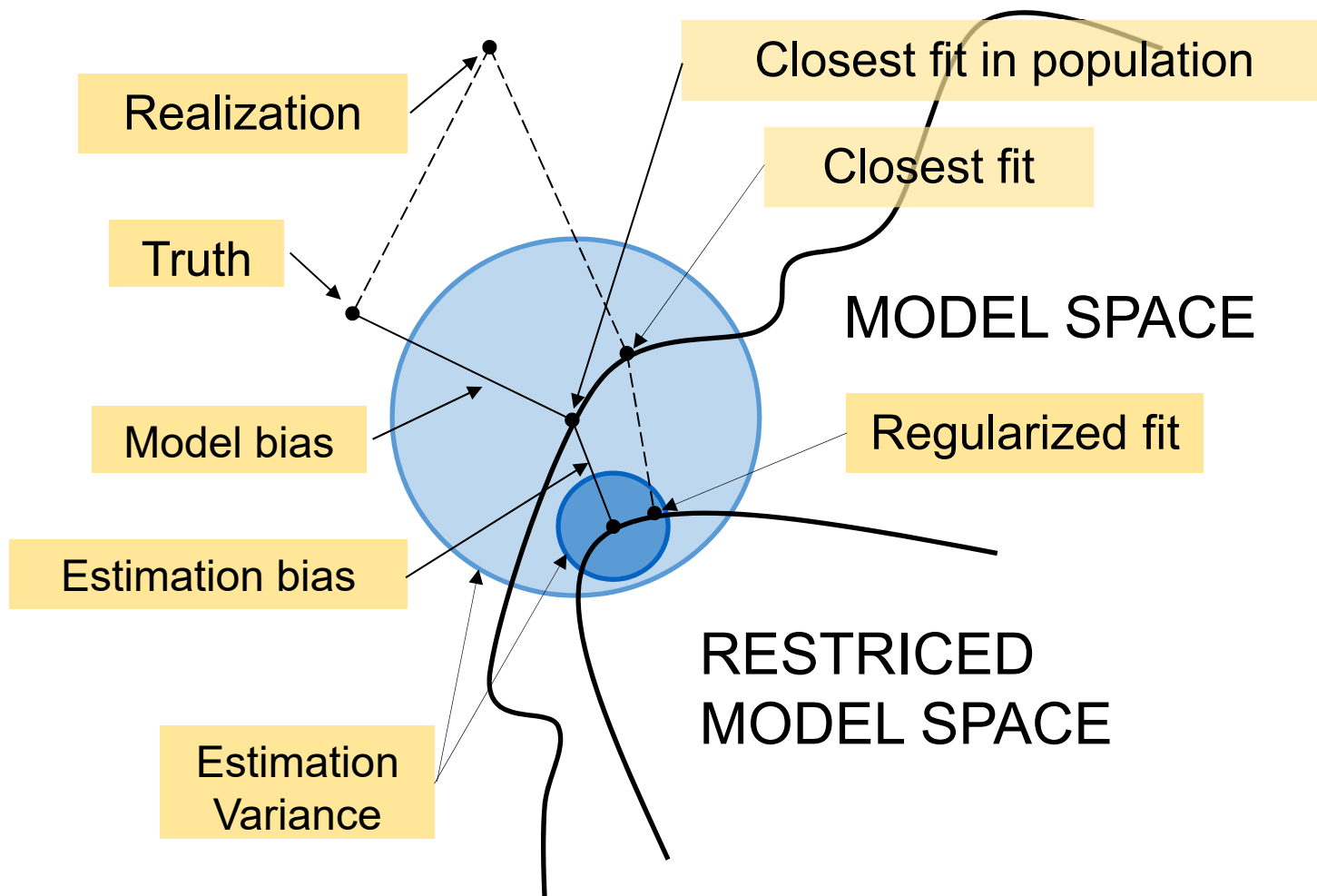
# Illustration of Bias-Variance



- Training error measures bias, but ignores variance.
- Testing error / cross-validation error measures both bias and variance.

# Bias-Variance Decomposition

- Schematic of the behavior of bias and variance



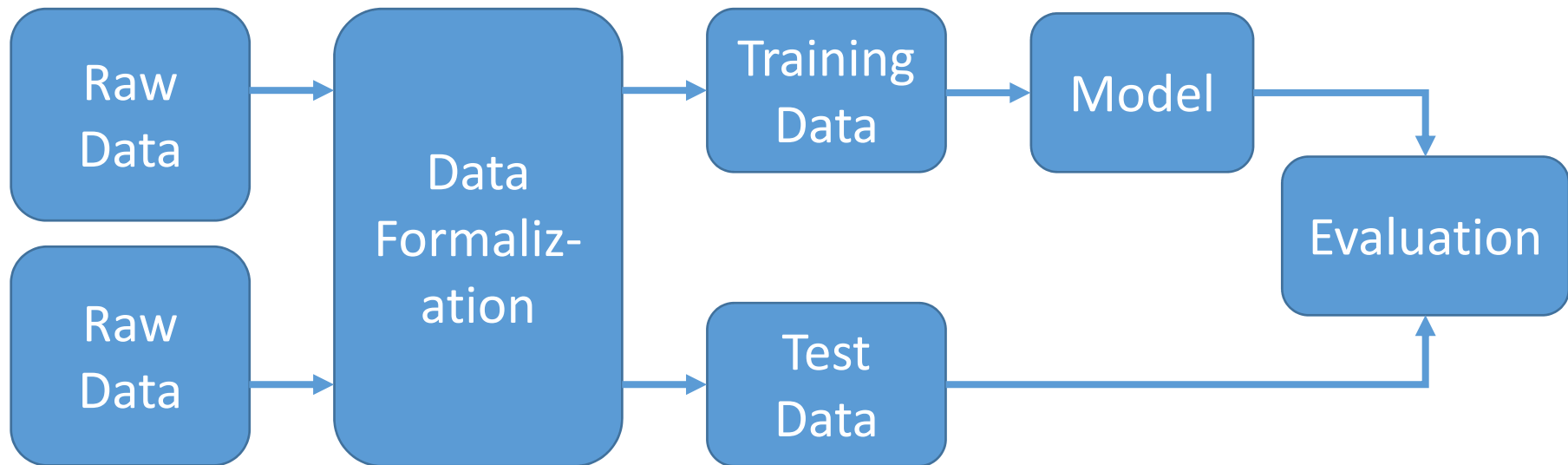
# Hypothesis Space ERM Bound

Empirical Risk Minimization

Finite Hypothesis Space

Infinite Hypothesis Space

# Machine Learning Process



- After selecting 'good' hyperparameters, we train the model over the whole training data and the model can be used on test data.

# Generalization Ability

- Generalization Ability is the model prediction capacity on **unobserved** data
  - Can be evaluated by **Generalization Error**, defined by

$$R(f) = \mathbb{E}[\mathcal{L}(Y, f(X))] = \int_{X \times Y} \mathcal{L}(y, f(x)) p(x, y) dx dy$$

- where  $p(x, y)$  is the underlying (probably unknown) joint data distribution
- Empirical estimation of GA on a training dataset is

$$\hat{R}(f) = \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f(x_i))$$



# A Simple Case Study on Generalization Error

- Finite hypothesis set  $\mathcal{F} = \{f_1, f_2, \dots, f_d\}$
- Theorem of generalization error bound:

For any function  $f \in \mathcal{F}$ , with probability no less than  $1 - \delta$ , it satisfies

$$R(f) \leq \hat{R}(f) + \epsilon(d, N, \delta)$$

where

$$\epsilon(d, N, \delta) = \sqrt{\frac{1}{2N} \left( \log d + \log \frac{1}{\delta} \right)}$$

- $N$ : number of training instances
- $d$ : number of functions in the hypothesis set

# Lemma: Hoeffding Inequality

Let  $X_1, X_2, \dots, X_N$  be bounded independent random variables  $X_i \in [a, b]$ , the average variable  $Z$  is

$$Z = \frac{1}{N} \sum_{i=1}^N X_i$$

Then the following inequalities satisfy:

$$P(Z - \mathbb{E}[Z] \geq t) \leq \exp \left( \frac{-2Nt^2}{(b-a)^2} \right)$$

$$P(\mathbb{E}[Z] - Z \geq t) \leq \exp \left( \frac{-2Nt^2}{(b-a)^2} \right)$$

# Proof of Generalized Error Bound

- For binary classification, the error rate  $0 \leq R(f) \leq 1$
- Based on Hoeffding Inequality, for  $\epsilon > 0$ , we have

$$P(R(f) - \hat{R}(f) \geq \epsilon) \leq \exp(-2N\epsilon^2)$$

- As  $\mathcal{F} = \{f_1, f_2, \dots, f_d\}$  is a finite set, it satisfies

$$\begin{aligned} P(\exists f \in \mathcal{F} : R(f) - \hat{R}(f) \geq \epsilon) &= P\left(\bigcup_{f \in \mathcal{F}} \{R(f) - \hat{R}(f) \geq \epsilon\}\right) \\ &\leq \sum_{f \in \mathcal{F}} P(R(f) - \hat{R}(f) \geq \epsilon) \\ &\leq d \exp(-2N\epsilon^2) \end{aligned}$$

# Proof of Generalized Error Bound

- Equivalence statements

$$P(\exists f \in \mathcal{F} : R(f) - \hat{R}(f) \geq \epsilon) \leq d \exp(-2N\epsilon^2)$$

$$\Updownarrow$$

$$P(\forall f \in \mathcal{F} : R(f) - \hat{R}(f) < \epsilon) \geq 1 - d \exp(-2N\epsilon^2)$$

- Then setting

$$\delta = d \exp(-2N\epsilon^2) \quad \Leftrightarrow \quad \epsilon = \sqrt{\frac{1}{2N} \log \frac{d}{\delta}}$$

The generalized error is bounded with the probability

$$P(R(f) < \hat{R}(f) + \epsilon) \geq 1 - \delta$$

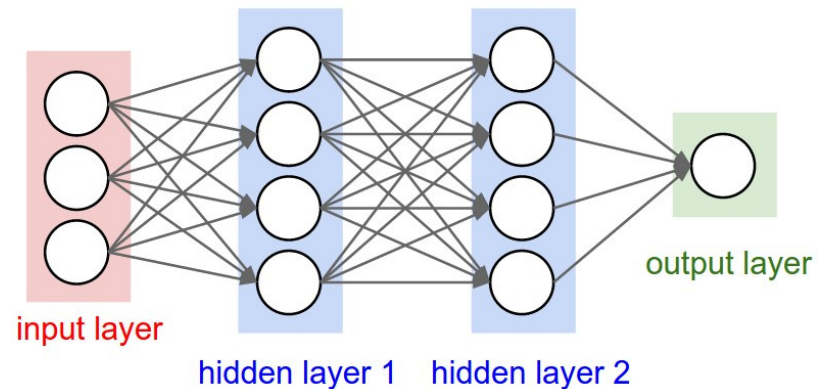
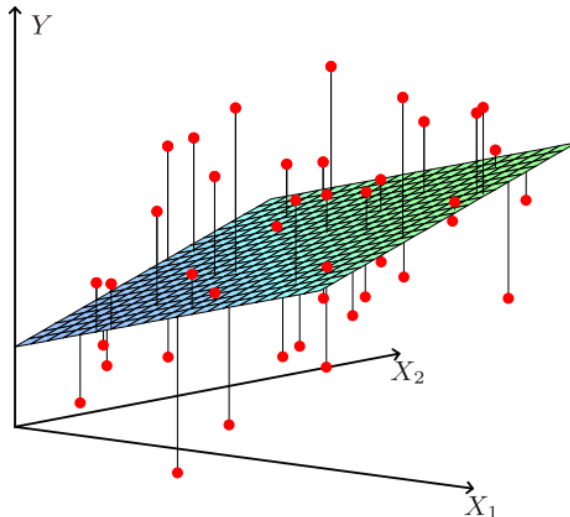
□

# For Infinite Hypothesis Space

- Many hypothesis classes, including any parameterized by real numbers actually contain an infinite number of functions
  - E.g., linear models, neural networks

$$f(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2$$

$$f(x) = \sigma(W_3(W_2 \tanh(W_1 x + b_1) + b_2) + b_3)$$



# Quantizing Real Numbers

- Suppose we have an  $H$  hypothesis that is parameterized by  $m$  real numbers
- In a computer, each real number is represented using 64 bits (double floating)
- Thus the hypothesis class actually consists of at most  $d=2^{64m}$  difference hypotheses

$$\begin{aligned}\epsilon(d, N, \delta) &= \sqrt{\frac{1}{2N} \left( \log d + \log \frac{1}{\delta} \right)} \\ \Rightarrow \epsilon(d, N, \delta) &= \sqrt{\frac{1}{2N} \left( 64m + \log \frac{1}{\delta} \right)} \\ \Rightarrow N &= \frac{1}{2\epsilon^2} \left( 64m + \log \frac{1}{\delta} \right) = O_{\epsilon, \delta}(m)\end{aligned}$$

# Sample Complexity

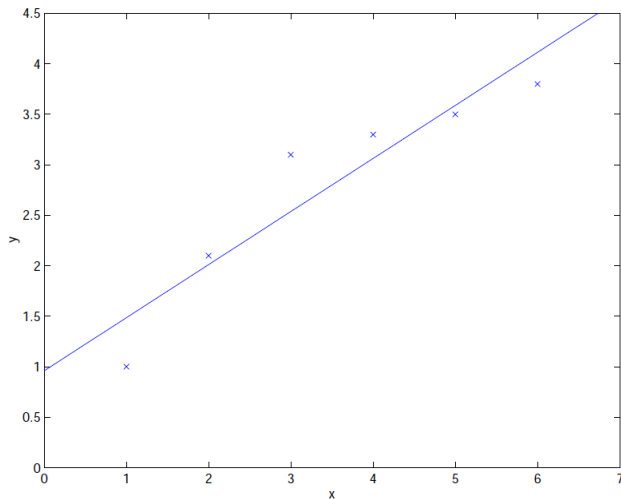
- For a model parameterized by  $m$  real numbers, in order to acquire the generalization error no higher than  $\epsilon$  with at least  $1 - \delta$  probability, we need  $N$  training samples such that

$$N \geq \frac{1}{2\epsilon^2} \left( 64m + \log \frac{1}{\delta} \right) = O_{\epsilon, \delta}(m)$$

- which is linear w.r.t. the parameter number

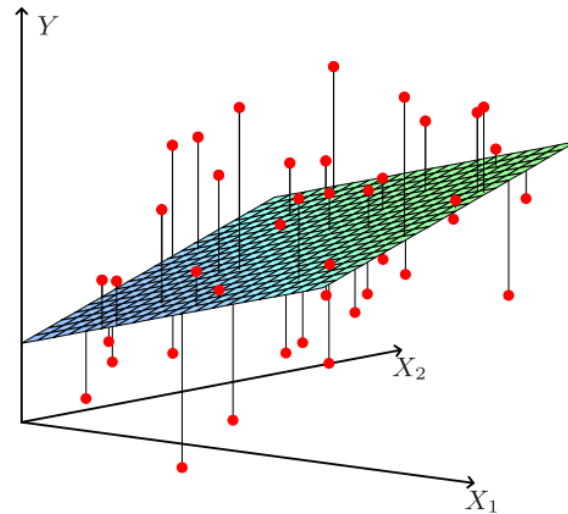
# Examples of Sample Complexity

- For fitting linear regression on  $k$ -dimensional data



$$f(x) = \theta_0 + \theta_1 x$$

For 1-dimension data linear regression, we normally need around 10 points to fit a straight line with some confidence



$$f(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2$$

For 2-dimension data linear regression, we normally need around 20 points to fit a hyperplane with some confidence



# Examples of Sample Complexity

- For fitting linear regression on  $k$ -dimensional data
- A standard feature engineering paradigm

$x = [\text{Weekday=Friday}, \text{Gender=Male}, \text{City=Shanghai}, \dots]$

$x = [0, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 0, 0, 1, 0, 0, 0, \dots]$

1 5:1 9:1 12:1 45:1 154:1 509:1 4089:1 45314:1 988576:1

0 2:1 7:1 18:1 34:1 176:1 510:1 3879:1 71310:1 818034:1

...

$$f(x) = \theta_0 + \sum_{i=1}^{10^6} \theta_i x_i$$

For 1-million dimensional data linear regression, we normally need around 10 million points to fit a straight line with some confidence

VC Dimensions

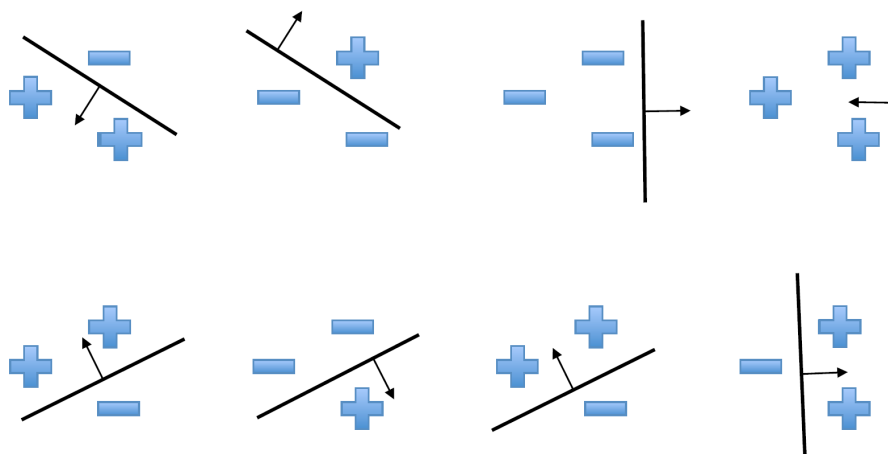
# Shattering

- Definition

- A model class can shatter a set of points

$$x^{(1)}, x^{(2)}, \dots, x^{(n)}$$

if for every possible labeling over those points, there exists a model in that class that obtains zero training error.



For example, linear model class shatters above three-point set

# VC Dimension

- The larger the subset of  $X$  that can be shattered, the more expressive the hypothesis space is, i.e. the less biased.
- The Vapnik-Chervonenkis dimension,  $VC(H)$ , of hypothesis space  $H$  defined over instance space  $X$  is the size of the largest finite subset of  $X$  shattered by  $H$ . If arbitrarily large finite subsets of  $X$  can be shattered then  $VC(H) = \infty$
- If there exists at least one subset of  $X$  of size  $d$  that can be shattered then  $VC(H) \geq d$ . If no subset of size  $d$  can be shattered, then  $VC(H) < d$ .
- To shatter  $m$  instances, we need  $|H| \geq 2^m$ , thus

$$VC(H) = m \leq \log_2 |H|$$



Vladimir Vapnik



Alexey Chervonenkis

# Vapnik & Chervonenkis



26 November 2014

## University of London maths professor found dead in Moscow park

Alexey Chervonenkis died of hypothermia after losing his way, according to search party who found body

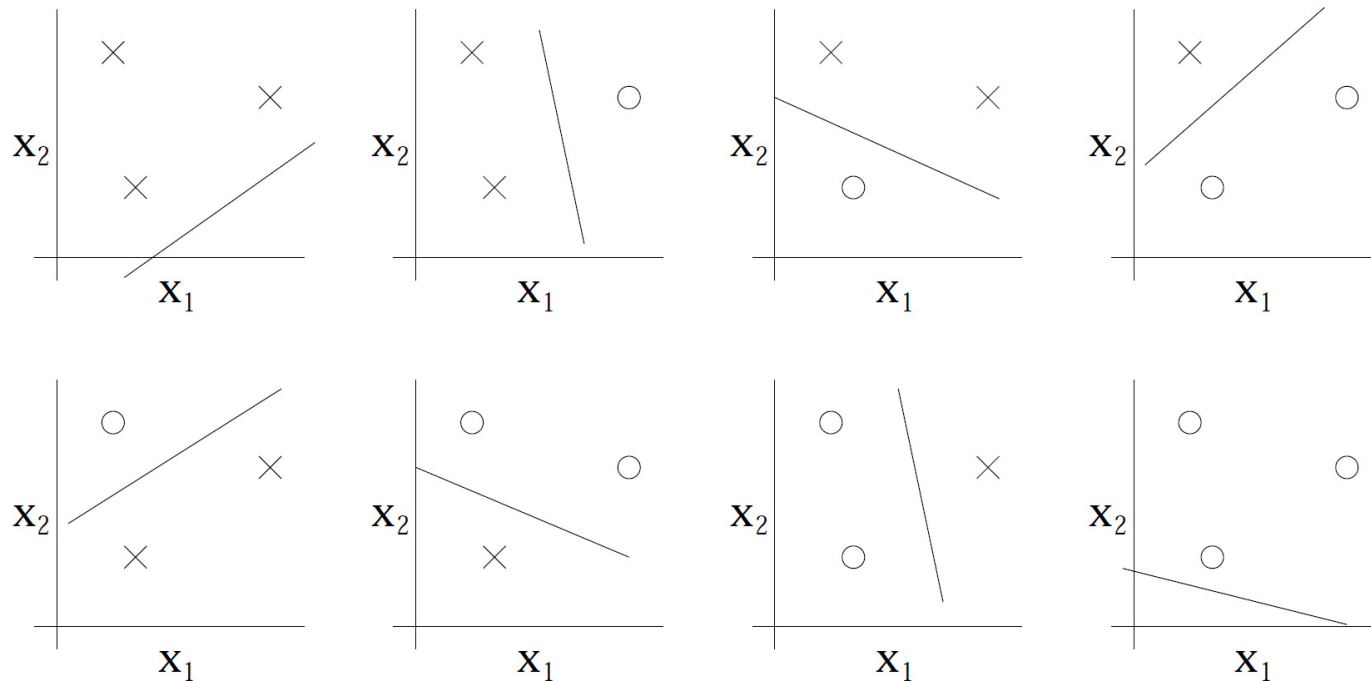


Losiny Ostrov national park on the edge of Moscow, where Alexey Chervonenkis had gone walking when he died.  
Photograph: Oleg Shipov/Alamy

22 September 2014

# VC Dimension Example

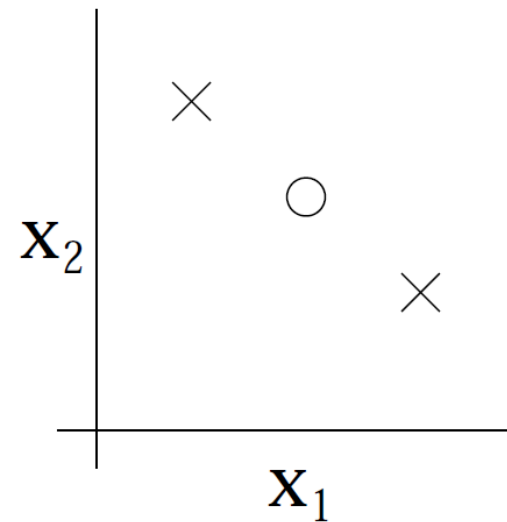
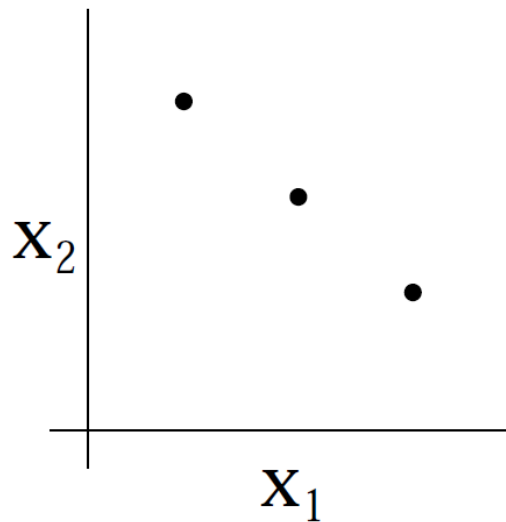
- Consider linear models in the real-plane. Some 3 instances can be shattered.



All 8 possible labeling can be separated.

# VC Dimension Example

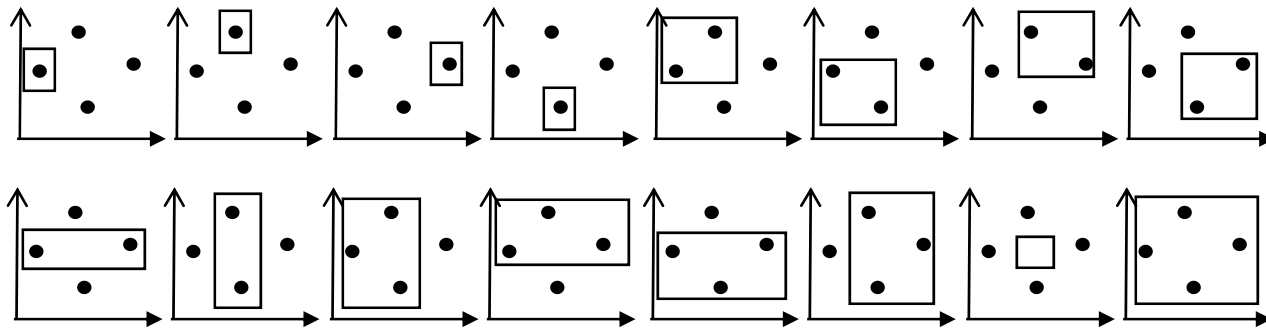
- Consider linear models in the real-plane. Some 3 instances lying in a straight line can NOT be shattered.



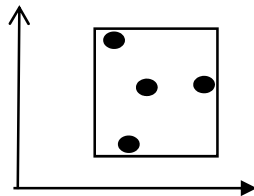
- As we can find a 3-instance set to shatter by the linear model, the VC dimension of linear models is at least 3

# VC Dimension Example

- Consider axis-parallel rectangles in the real-plane, i.e. conjunctions of intervals on two real-valued features. Some 4 instances can be shattered.



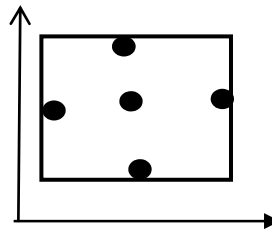
Some 4 instances cannot be shattered:





# VC Dimension Example (cont)

- No five instances can be shattered since there can be at most 4 distinct extreme points (min and max on each of the 2 dimensions) and these 4 cannot be included without including any possible 5<sup>th</sup> point.



- Therefore  $VC(H) = 4$
- Generalizes to axis-parallel hyper-rectangles (conjunctions of intervals in  $n$  dimensions):  $VC(H)=2n$ .

# Upper Bound on Sample Complexity with VC

- Using VC dimension as a measure of expressiveness, the following number of examples have been shown to be sufficient for PAC Learning (Blumer *et al.*, 1989).

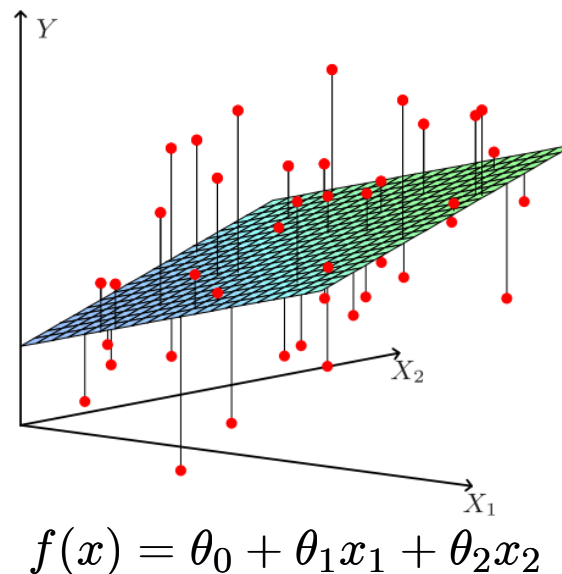
$$N = \frac{1}{\epsilon} \left( 4 \log_2 \left( \frac{2}{\delta} \right) + 8 \text{VC}(H) \log_2 \left( \frac{13}{\epsilon} \right) \right)$$

- Compared to the previous result using  $\log |H|$ , this bound has some extra constants and an extra  $\log_2(1/\epsilon)$  factor. Since  $\text{VC}(H) \leq \log_2 |H|$ , this can provide a tighter upper bound on the number of examples needed for PAC learning.

$$N = \frac{1}{2\epsilon^2} \left( \log |H| + \log \frac{1}{\delta} \right)$$

# Some Examples of VC Dimension

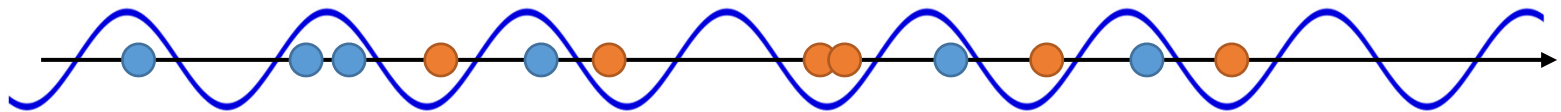
- The VC dimension of a hyperplane in  $d$  dimension is  $d+1$ 
  - It is a coincidence that the VC dimension of a hyperplane is almost identical to the number of parameters needed to define a hyperplane



# Some Examples of VC Dimension

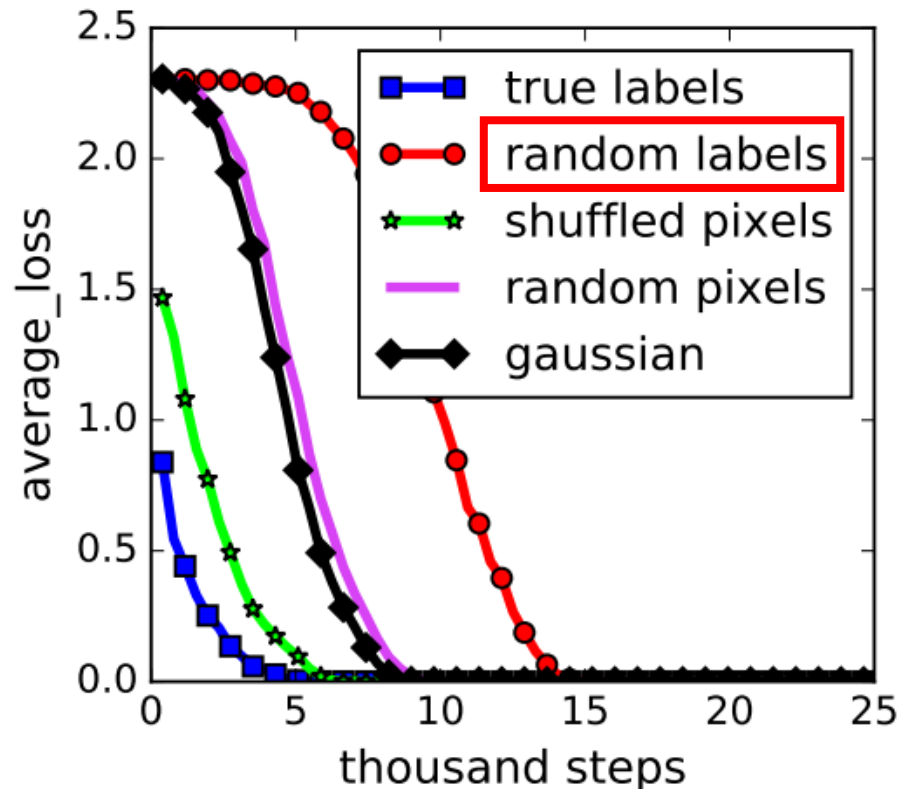
- A sine wave has infinite VC dimension but only 2 parameters
  - By choosing the phase & period carefully we can shatter any random set of 1D data points

$$h(x) = \sin(ax + b)$$



# Some Examples of VC Dimension

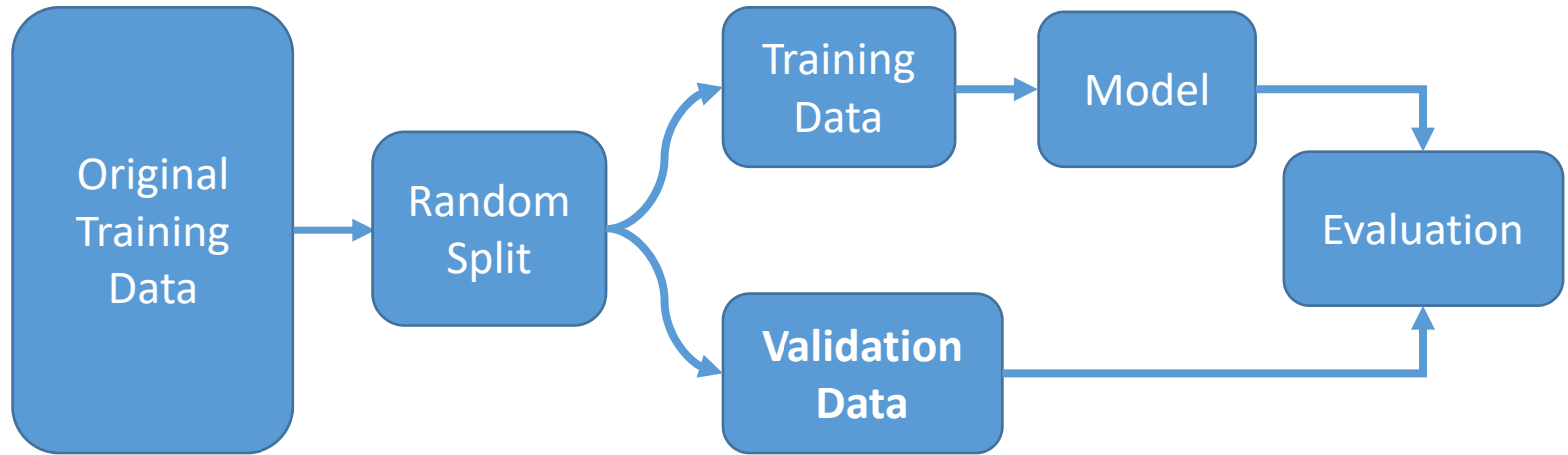
- Neural networks with some types of activation functions also have infinite VC dimension
- Dataset: CIFAR-10
  - 50,000 training images
  - Net: Inception model
- MLP also converges to zero training loss on random labels



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# Cross Validation for Model Selection



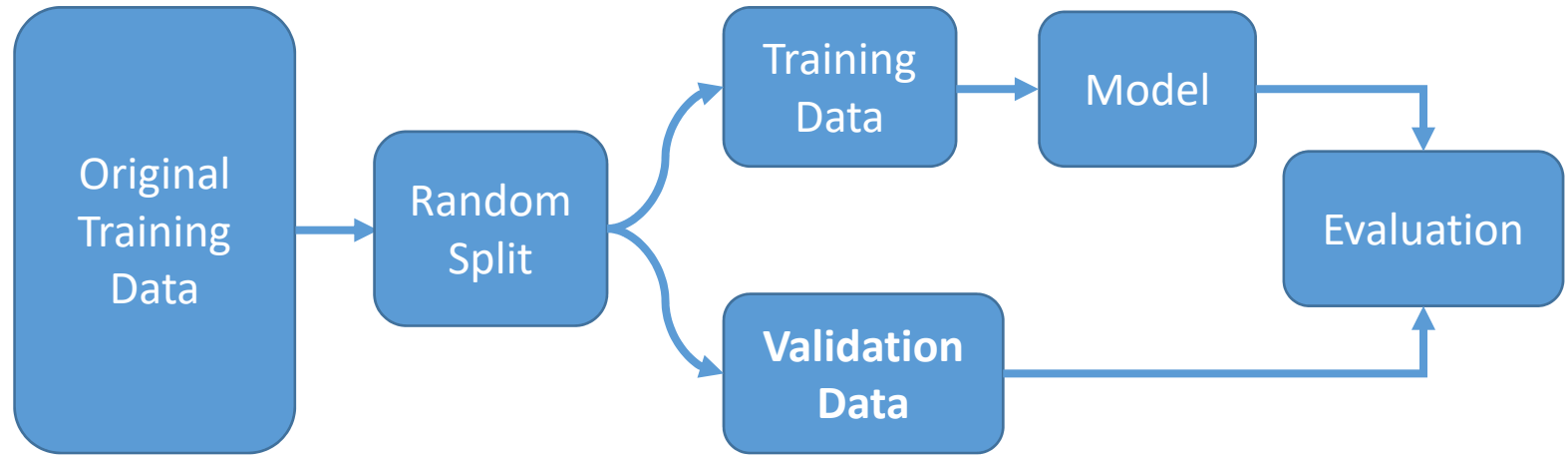
- For example, 5-fold cross validation

- Split the dataset into 5 folds



- Cross validation 1: train the model on 1,2,3,4, and validate on 5
  - Cross validation 2: train the model on 2,3,4,5, and validate on 1
  - ...

# Cross Validation for Model Selection

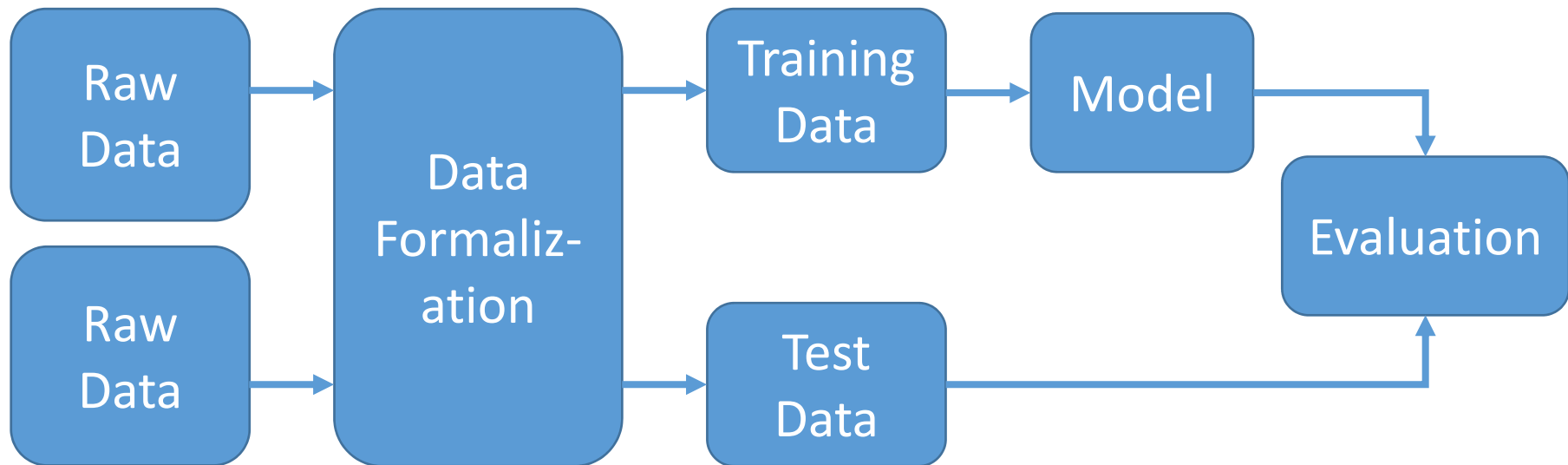


## *K*-fold Cross Validation

1. Set hyperparameters
2. For  $K$  times repeat:
  - Randomly split the original training data into training and validation datasets
  - Train the model on training data and evaluate it on validation data, leading to an evaluation score
3. Average the  $K$  evaluation scores as the model performance

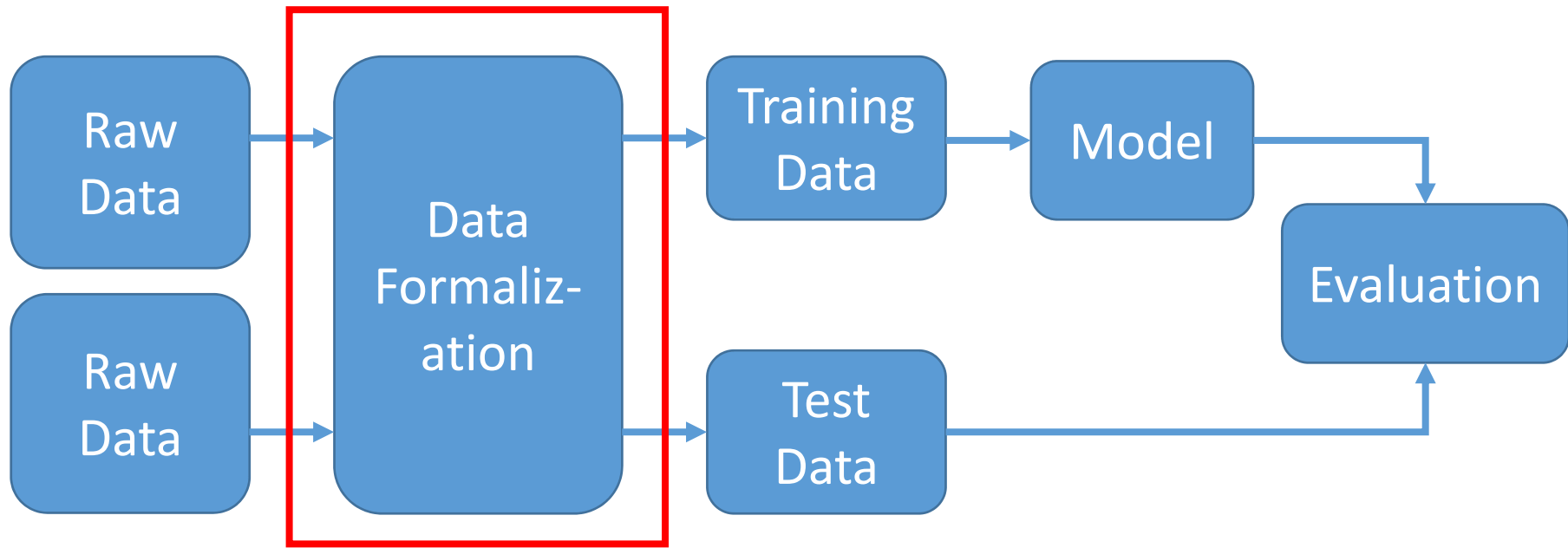


# Machine Learning Process



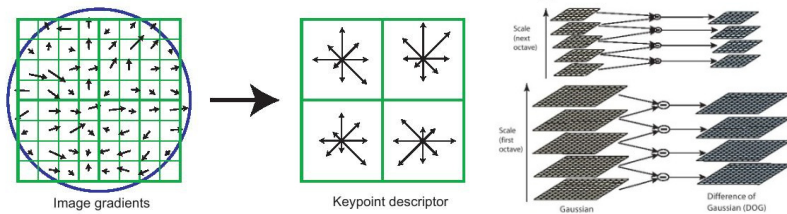
- After selecting 'good' hyperparameters, we train the model over the whole training data and the model can be used on test data.

# Data Representation

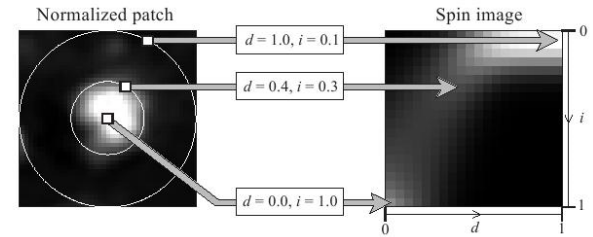


- The data is formalized into feature representation
  - How to select 'good' features to improve model performance? i.e. generalization ability

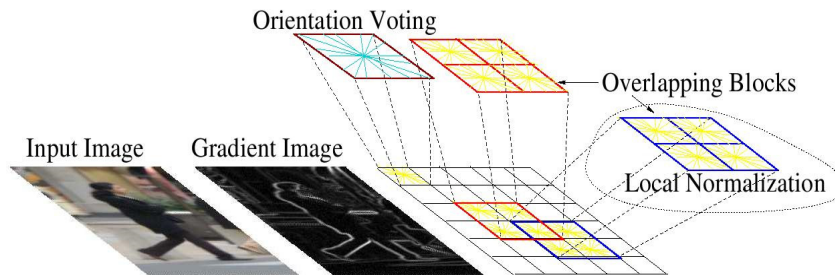
# Features in Computer Vision



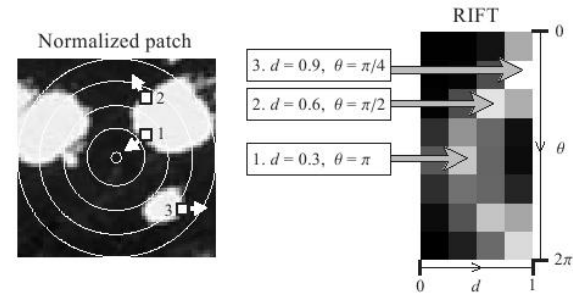
SIFT



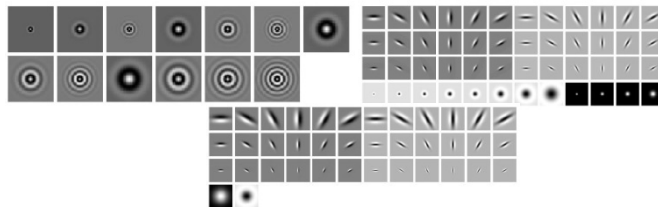
Spin image



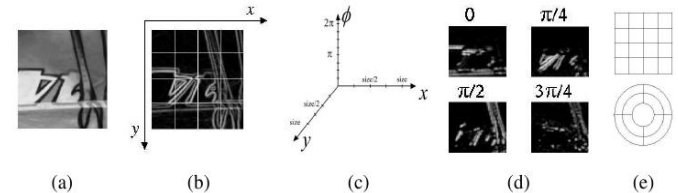
HoG



RIFT



Textons



GLOH

# Features in Text Classification

- Input text

SJTU is a public research university in Shanghai, China, established in 1896. Now it is one of C9 universities in China.

- Bag-of-words representation

SJTU:1, is:2, a:1, public:1, research:1, university:2, in:3, Shanghai:1, China:2, establish:1, 1896:1, now:1, it:1, one:1, of:1

- The size of vocabulary would be over 100k

# Feature Selection

- Various feature representations make each data instance formalized into a high-dimensional vector
  - which needs a large number of training instances for a reliable model, i.e. the generalization error is small

$$N \geq \frac{1}{2\epsilon^2} \left( 64m + \log \frac{1}{\delta} \right) = O_{\epsilon, \delta}(m)$$

- We have already known GE is decomposed as

$$\text{Err}(x_0) = \sigma_{\epsilon}^2 + \text{Bias}^2(\hat{f}(x_0)) + \text{Var}(\hat{f}(x_0))$$

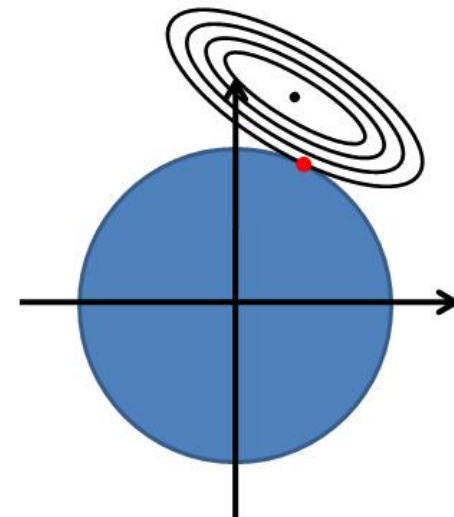
- Small number of features may increase the model bias
- Large number of features may increase the variance
- Feature selection: a trade-off between bias and variance

# L1 Regularization for Feature Selection

- L2-Norm (Ridge)

$$\Omega(\theta) = \|\theta\|_2^2 = \sum_{m=1}^M \theta_m^2$$

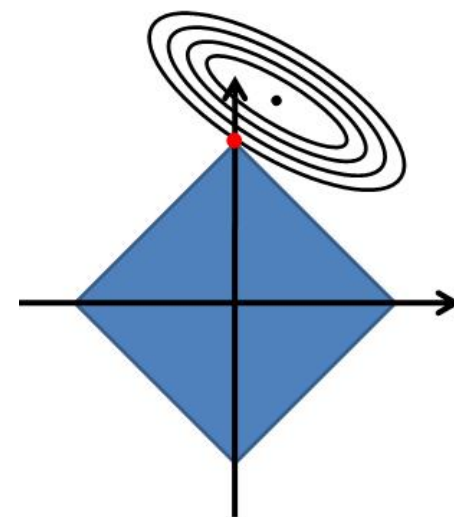
$$\min_{\theta} \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f_{\theta}(x_i)) + \lambda \|\theta\|_2^2$$



- L1-Norm (LASSO)

$$\Omega(\theta) = \|\theta\|_1 = \sum_{m=1}^M |\theta_m|$$

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f_{\theta}(x_i)) + \lambda \|\theta\|_1$$



# Feature Selection Methods

- Unsupervised

	Linear	Non-linear
Selection	Correlation between inputs	Mutual information between inputs
Projection	Principal component analysis	Sammon's mapping, Self-organizing maps

- Supervised

	Linear	Non-linear
Selection	Correlation between inputs and target	Mutual information between inputs and target, greedy selection, genetic algorithms
Projection	Linear discriminant analysis, partial least squares	Multilayer perceptrons, auto-encoders, projection pursuit

# Feature Selection Methods Study

- Yang, Yiming, and Jan O. Pedersen. "A comparative study on feature selection in text categorization." *ICML*. Vol. 97. 1997.
- Studied task: text classification
  - Features: bag of words, each dimension represents a term
  - Instances: a document of words (terms)
  - Target: one of  $m$  classes of the document



# Feature Selection Methods

- Document frequency (DF)
  - i.e., the number of documents in which a feature occurs
  - Select the high DF features
    - Assumption: low frequency features are either non-informative or not influential for global performance
- Information Gain (IG)
  - IG measures the information obtained for target prediction by knowing the feature

$$G(t) = - \sum_{i=1}^m P(c_i) \log P(c_i) \\ + P(t) \sum_{i=1}^m P(c_i|t) \log P(c_i|t) + P(\bar{t}) \sum_{i=1}^m P(c_i|\bar{t}) \log P(c_i|\bar{t})$$

# Feature Selection Methods

- Mutual Information (MI)
  - MI of two random variables is a measure of the mutual dependence between the two variables

$$I(X; Y) = \sum_{y \in Y} \sum_{x \in X} \log \frac{p(x, y)}{p(x)p(y)}$$

- For MI between a feature  $t$  and the target  $c$  (as two random variables)

$$I(t, c) = \log \frac{P(t, c)}{P(t)P(c)} \simeq \log \frac{A \times N}{(A + C) \times (A + B)}$$

- $A$ : #. documents  $t$  and  $c$  co-occur
- $B$ : #. documents  $t$  occurs without  $c$
- $C$ : #. documents  $c$  occurs without  $t$
- $N$ : #. documents in total

# Feature Selection Methods

- Mutual Information (MI)
  - MI of two random variables is a measure of the mutual dependence between the two variables

$$I(X; Y) = \sum_{y \in Y} \sum_{x \in X} \log \frac{p(x, y)}{p(x)p(y)}$$

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- Two ways of measuring the goodness of a feature

$$I_{\text{avg}}(t) = \sum_{i=1}^m P(c_i) I(t, c_i)$$

$$I_{\text{max}}(t) = \max_{i=1}^m \{I(t, c_i)\}$$

# Feature Selection Methods

- $\chi^2$  Statistic (CHI)
  - Measures the lack of independence between  $t$  and  $c$

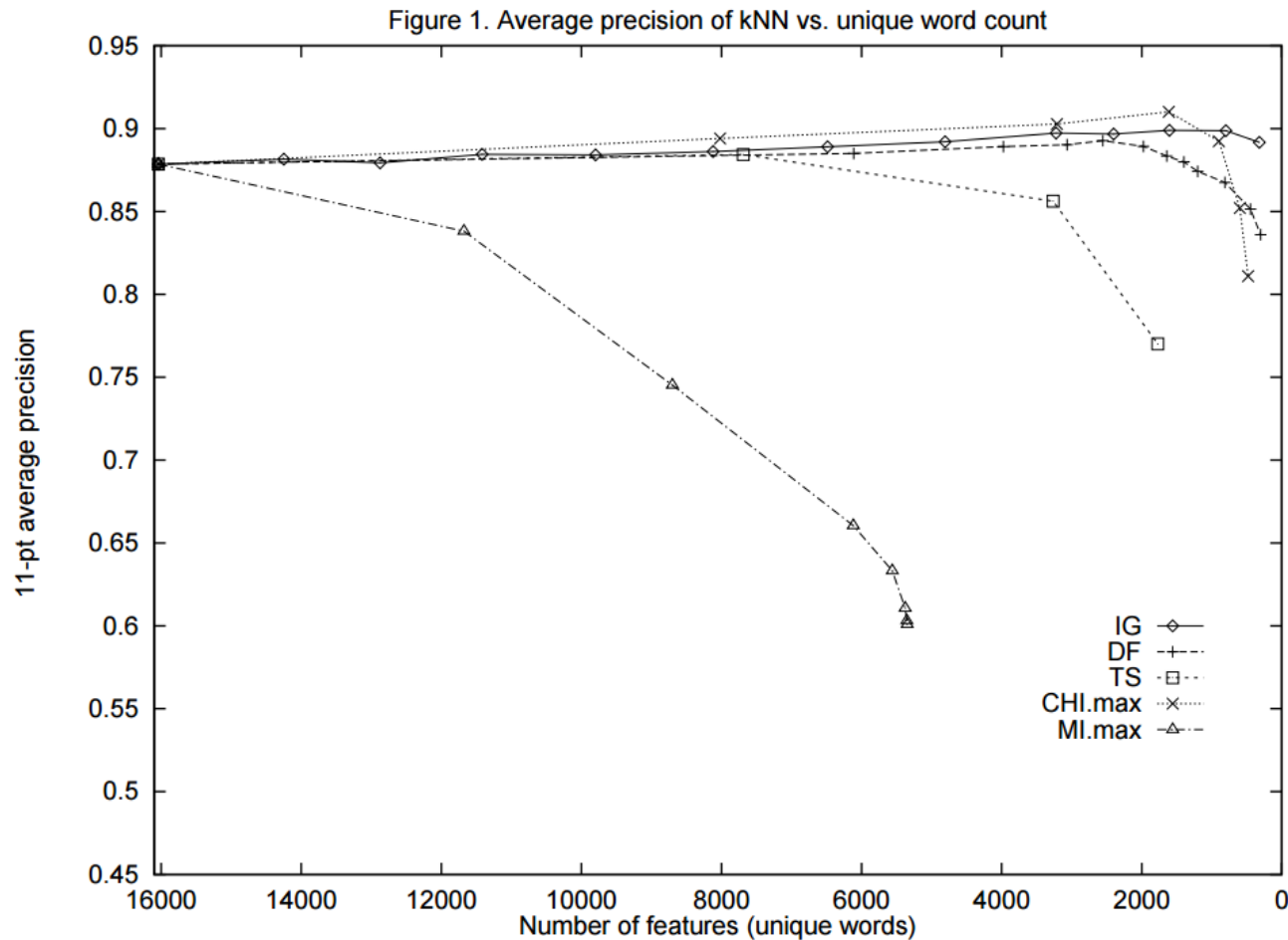
$$\chi^2(t, c) = \frac{N \times (AD - CB)^2}{(A + C) \times (B + D) \times (A + B) \times (C + D)}$$

- $A$ : #. documents  $t$  and  $c$  co-occur
  - $B$ : #. documents  $t$  occurs without  $c$
  - $C$ : #. documents  $c$  occurs without  $t$
  - $D$ : #. documents neither  $c$  nor  $t$  occurs
  - $N$ : #. documents in total
- Two ways of measuring the goodness of a feature

$$I_{\text{avg}}(t) = \sum_{i=1}^m P(c_i) \chi^2(t, c_i)$$

$$I_{\text{max}}(t) = \max_{i=1}^m \{\chi^2(t, c_i)\}$$

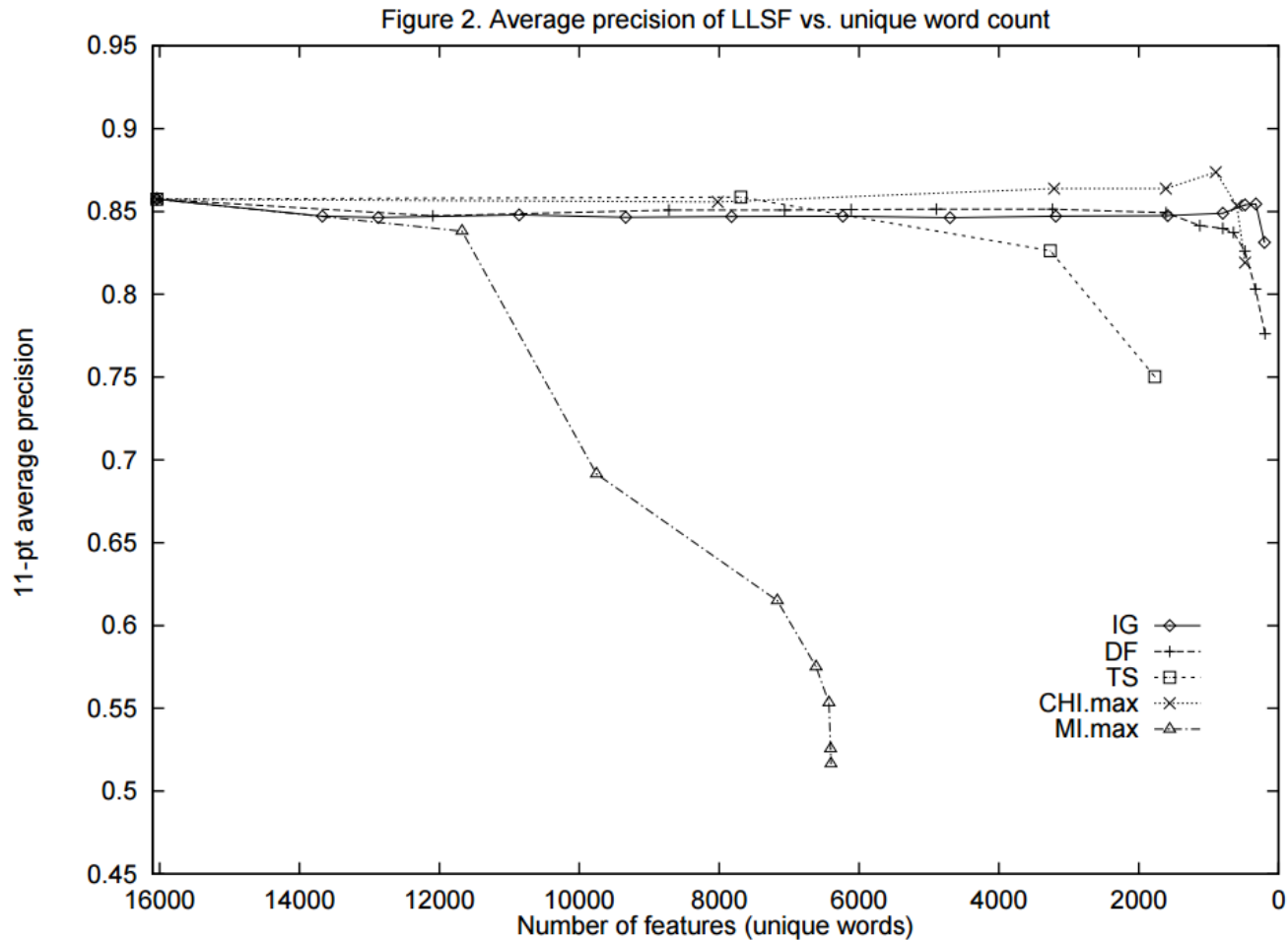
# Empirical Performance



kNN on Reuters dataset: 9610 training document, 3662 test documents

Yang, Yiming, and Jan O. Pedersen. "A comparative study on feature selection in text categorization." *ICML*. Vol. 97. 1997.

# Empirical Performance



Linear model on Reuters dataset: 9610 training document, 3662 test documents

Yang, Yiming, and Jan O. Pedersen. "A comparative study on feature selection in text categorization." *Icml*. Vol. 97. 1997.

## “Occam’s Razor” Result (Blumer *et al.*, 1987)

- Assume that a concept can be represented using at most  $n$  bits in some representation language.
- Given a training set, assume the learner returns the consistent hypothesis representable with the least number of bits in this language.
- Therefore the effective hypothesis space is all concepts representable with at most  $n$  bits.
- Since  $n$  bits can code for at most  $2^n$  hypotheses,  $|H|=2^n$ , sample complexity is bounded by:

$$N \geq \left( \log \frac{1}{\delta} + \log 2^n \right) / \epsilon = \left( \log \frac{1}{\delta} + n \log 2 \right) / \epsilon$$

# Principle of Occam's razor

Among competing hypotheses, the one with the fewest assumptions should be selected.

- Recall the function set  $\{f_{\theta}(\cdot)\}$  is called **hypothesis space**

$$\min_{\theta} \left[ \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f_{\theta}(x_i)) + \lambda \Omega(\theta) \right]$$

Original loss                      Penalty on assumptions



# Model Selection

$$\min_{\theta} \frac{1}{N} \sum_{i=1}^N \mathcal{L}(y_i, f_{\theta}(x_i)) + \lambda ||\theta||_2^2$$

- An ML solution has model parameters  $\theta$  and optimization **hyperparameters**  $\lambda$
- Hyperparameters
  - Define higher level concepts about the model such as complexity, or capacity to learn.
  - **Cannot be learned directly from the data** in the standard model training process and need to be predefined.
  - Can be decided by setting different values, training different models, and choosing the values that test better
- Model selection (or hyperparameter optimization) cares how to select the optimal hyperparameters.

# Bayesian Occam's Razor

- For a model  $H$  and the observed data  $D$ , the posterior of the parameter is

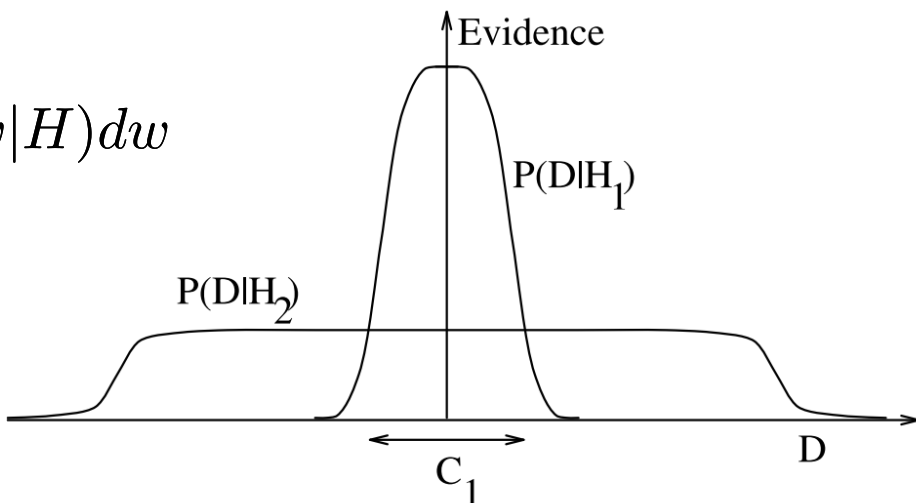
$$p(w|D, H) = \frac{p(D|w, H)p(w|H)}{p(D|H)}$$

- Bayes' rule also provides a posterior over models

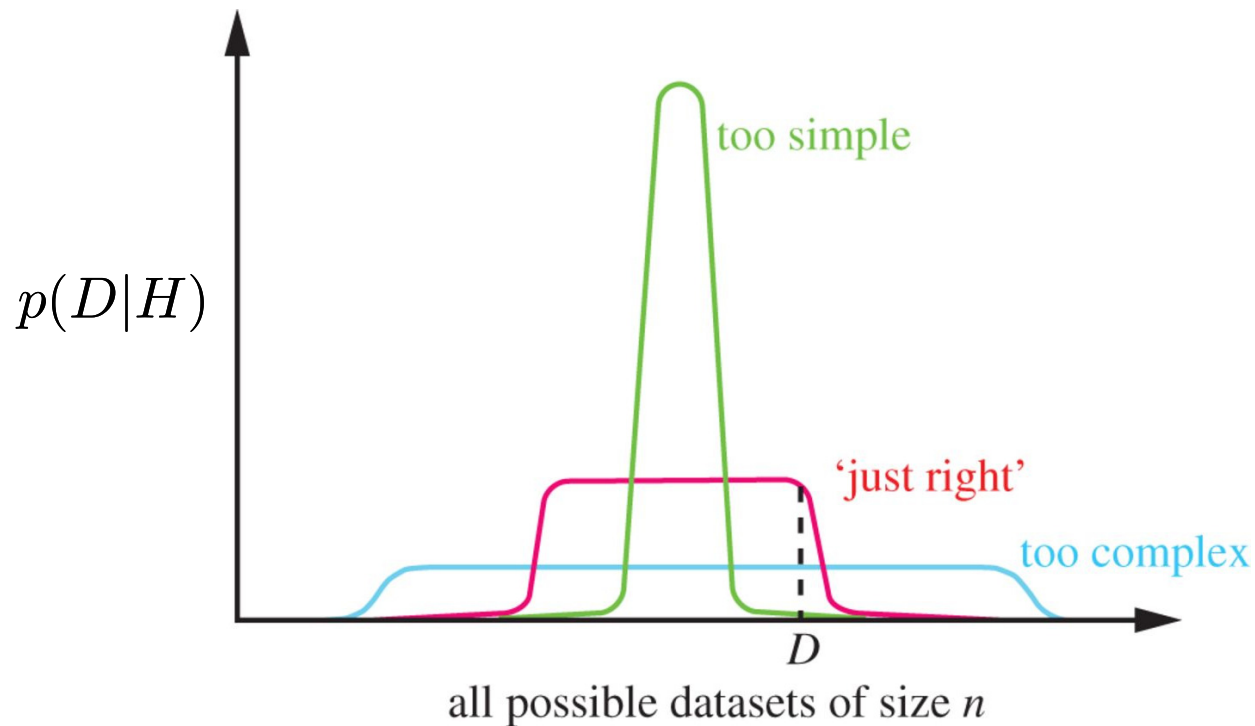
$$p(H|D) \propto p(D|H)p(H)$$

$$p(D|H) = \int_w p(D|w, H)p(w|H)dw$$

- $H_1$  is a simple model focusing on data in region  $C_1$
- $H_2$  is a complex model which can model data in a wider region



# Bayesian Occam's Razor



- A complex model spreads its mass over many more possible datasets
- A simple model concentrates its mass on a smaller fraction of possible data
- The normalization  $\int_D p(D|H)dD = 1$  is what results in an automatic Occam razor

## APPENDIX

# Interpretation of “Occam’s Razor” Result

- Since the encoding is unconstrained it fails to provide any meaningful definition of “simplicity.”
- Hypothesis space could be any sufficiently small space, such as “the  $2^n$  most complex boolean functions, where the complexity of a function is the size of its smallest DNF representation”
- Assumes that the correct concept (or a close approximation) is actually in the hypothesis space, so assumes *a priori* that the concept is simple.
- Does not provide a theoretical justification of Occam’s Razor as it is normally interpreted.